

# EMERY MILLER

ART & DESIGN

San Francisco

## TEN YEARS OF ART & DESIGN EXPERIENCE

including illustration, logos and typography.

### EXPERIENCE

#### Senior Artist Glu Mobile 2012–PRESENT

*Game Artist working on a range of free-to-play mobile games such as Covet Fashion, Mermaid World, Fish With Attitude, Top Stylist, and Modern Girl.*

- Re-touch, mask and composite stock photography for game
- Create styling screen backgrounds that match the challenge themes
- Graphic design for series, special events, seasonal launches, and brand partnerships
- Work with offshore team to acquire additional photo assets
- Characters and backgrounds from sketch to fully rendered in-game assets

#### Marketing Artist CrowdStar 2010–2012

*The first Marketing Artist at Bay Area based game startup responsible for marketing and advertising. A role that is vital to the growth of the games*

- Generated and optimized ad creative daily
- Created game/app icons and logos
- Worked with leadership to maintain quality
- Web design, email marketing creative, video ads

#### Designer/Illustrator Freelance 2008–PRESENT

- Architectural Sketch Artist for Pottery Barn
- Logo design for various businesses

#### Sign Designer Signs of Success 2007–2008

- Designed and illustrated signage for various industries
- Oversaw entire production from design to install

*Full list of previous employers with recommendations [www.linkedin.com/in/emerymiller](http://www.linkedin.com/in/emerymiller)*

### DEGREE

#### Cal Poly San Luis Obispo

BS Art & Design (Graphic Design)

1999–2004

### ADDITIONAL TRAINING

**Animation** CCA

**Character Design** CCA & Schoolism

**Advanced Character Design**

Animation Collaborative

**Film** Stanford Continuing Studies

### ABOUT ME

Coffee drinker. Cinefile. Purveyor of all things 80s. I heart San Francisco.

### PORTFOLIO & BLOG

[www.emerymiller.com](http://www.emerymiller.com)